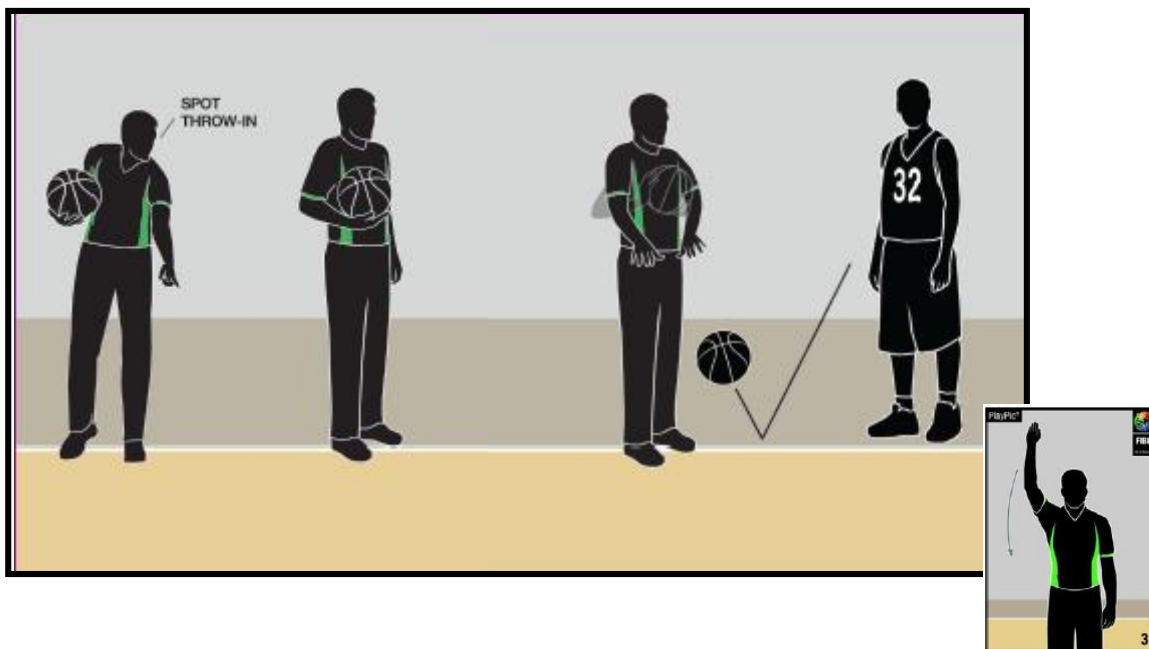


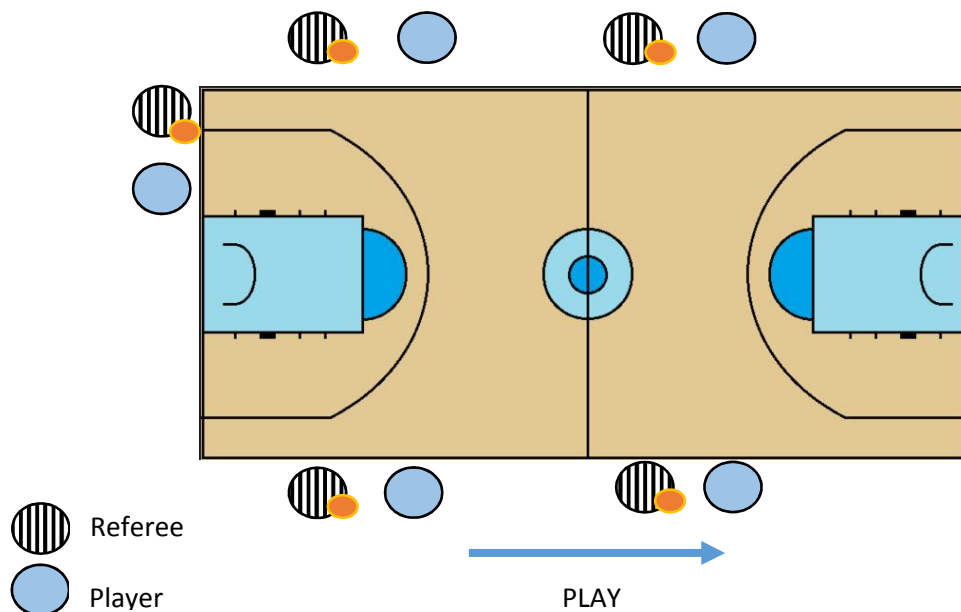
JUNIOR REFEREES TRAINING SHEET

Throw in:

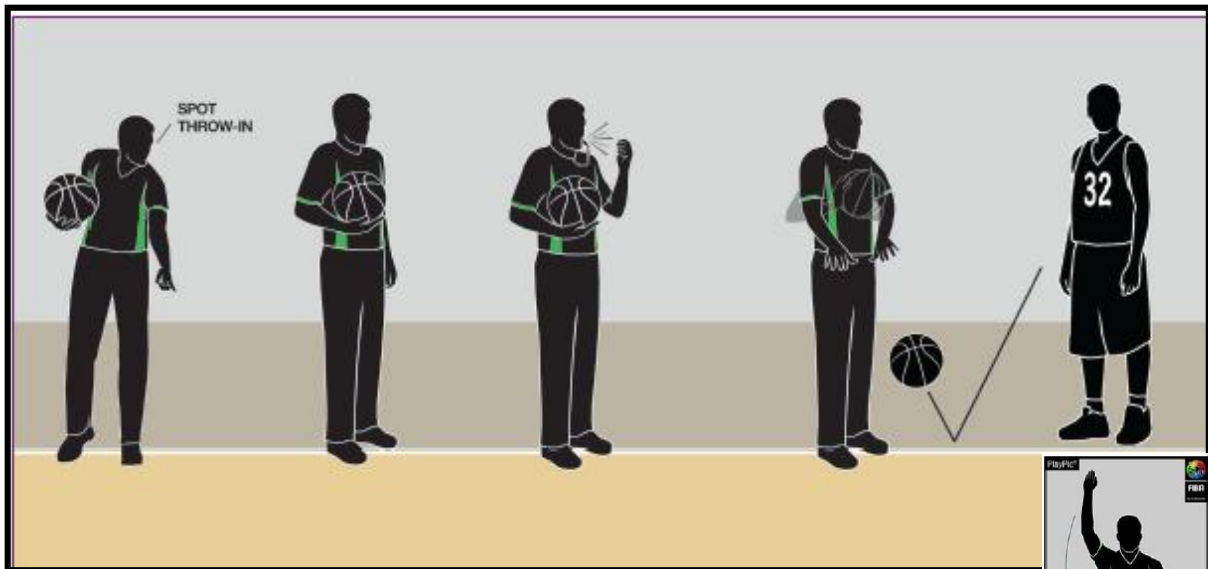


1. Designate the throw-in spot
2. Ensure player is at the right spot
3. Create distance with the thrower
4. Bounce/Handle the ball to the player for throw-in.
- 5-5 **second** count, hold stop clock signal and start the clock

During a throw-in, remain behind/outside the play:

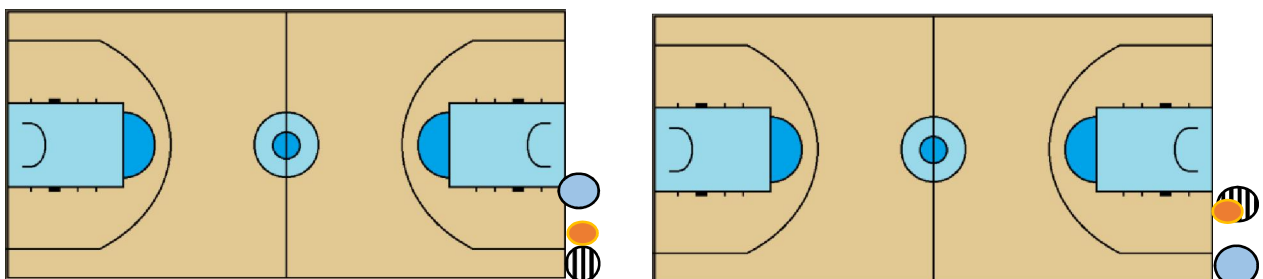


WARNING WHISTLE: ONLY ENDLINE FRONT COURT THROW-IN.



1. Designate the throw-in spot
2. Ensure thrower is at the right spot
3. Create distance with the thrower
4. Blow the whistle before placing the ball at the player's disposal for the throw-in.
5. Bounce/Handle the ball to the player for throw-in
6. **5 second count**, hold stop clock signal and start the clock

On the base line, adjust your positioning to the game:



If thrower is inside, be outside and if the thrower is outside, be inside.

THROW-IN VIOLATION:**a-THROWER:**

- 5 seconds
- Step into the playing court while having the ball in his hands
- Cause the ball to touch out of bounds, after it has been released on the free throw-in
- Touch the ball on the playing court before it has touched another player
- Cause the ball to enter the basket the basket directly
- Move laterally (one or both direction) from the designated spot for more than 1 meter before releasing the ball.

b-OTHER PLAYERS:

- Have any part of their bodies over the boundary line before the ball has been throw-in across the boundary line.
- Be closer than 1 m to the thrower when the throw-in place has less than 2m distance between the boundary line and any out-of-bounds obstructions.