



BASKETBALL NSW



ByLaws | Waratah Junior Leagues

Amended: October 2025

BASKETBALL NSW

ACN. 003 359 680

ABN. 98 003 359 680

Wangal Country

Units 27-28 Homebush Business Park

11-21 Underwood Road Homebush NSW 2140

Wangal Country

PO Box 198

Sydney Markets NSW 2129

P (02) 8765 8555

E info@bnsw.com.au

W bnsw.com.au

Basketball NSW acknowledges the Traditional Custodians of Country throughout New South Wales and their connections to land, sea and community in which we gather, meet and play. We pay our respect to their Elders past and present, and extend that respect to all Aboriginal and Torres Strait Islander peoples today.

Contents

Disclaimer	3
1. Aims	4
2. Governance	4
3. Administration of the competitions	4
4. Waratah League Advisory Committee	4
5. Junior League Competition Coordinators	4
6. Competition Entry	5
7. Teams	5
8. Finance	5
9. Management of these By-Laws	5
10. Appealing Decisions by the League Competition Coordinator	6
11. League Delegate	7
12. Regions	7
13. Nomination Eligibility Criteria	7
14. Registration	8
15. Intent to Trial	8
16. Team Withdrawals, Late Fees and Forfeits	8
17. Coaches, Assistant Coaches and Managers	9
18. Referee Requirements	9
19. Scoretable Requirements	11
20. Composite Teams	12
21. Game Rules	12
22. Special Rules	12
23. Competition Formats	15
24. Classification of Teams	15
25. Timing Rules	16
26. Scheduling of Games	16
27. Uniforms	17
28. Match Ball	17

29.	Basketball Connect	18
30.	Team Benches	18
31.	Basketball NSW Codes of Conduct & Policies	18
32.	Team Lists	18
33.	Player Eligibility	19
34.	Eligibility for Finals	20
35.	Replacing an Injured Player	20
36.	Clearances	21
37.	Disqualified Players or Coaches	22
38.	Administration of a disqualified participant	22
39.	Game lost by Default	22
40.	Game Abandonment	23
41.	Venues	24
42.	Responsibilities of Host Association	25
43.	Game Results	26
44.	Australian U14 Club Championships	26
45.	Metro Specific Rules	27
46.	Condition of Entry	28
47.	Breaches of the Rules	28
48.	Risk Warning	28
49.	Betting/Match Fixing	28
50.	Public Image	28

Disclaimer

Notwithstanding the above, Basketball NSW retains the right to rule on any matter not specifically covered by these By-Laws, and to take action on decisions pertaining to the Junior competition. The intent of a By-Law is to be considered when a decision is to be made using the league By-Laws. Furthermore, BNSW reserves the right to make any changes it deems necessary to the By-Laws in order to uphold the integrity and competitiveness of the league.

A league delegate can lodge an appeal to Basketball NSW when a ruling is made that is not covered by these By-Laws. Please refer to the Management of these By-Laws section of this document.

1. Aims

- 1.1. Provide a high-level competition for affiliated member associations of Basketball NSW and the Australian Capital Territory Basketball Associations, fostering player development and participation.
- 1.2. Promote and develop junior basketball across New South Wales, creating an inspirational pathway for Players, Coaches, and Technical Officials.
- 1.3. Cultivate a competitive environment that engages the community and enhances the recognition and prominence of basketball as a major sport in New South Wales.

2. Governance

The Basketball NSW Waratah Junior Leagues are governed by the New South Wales Basketball Association Limited (Basketball NSW).

3. Administration of the competitions

Basketball NSW shall be responsible for the administration of the Leagues' on behalf of the participants and shall be empowered to adjudicate on all matters pertaining to the leagues not covered in these By-Laws.

4. Waratah League Advisory Committee

The Waratah League Advisory Committee are bound by a Charter as set by the BNSW Board. The Waratah League Advisory Committee shall comprise of a maximum of seven (7) members:

- a) Chairperson – a BNSW Director appointed by the Board.
- b) Two (2) members nominated by the Metropolitan Advisory Committee.
- c) Two (2) members nominated by Country Advisory Committee.
- d) Two (2) members nominated by the BNSW Events Department to the CEO for approval.
- e) Committee members are up for reappointment every two (2) years.

Following the first Board meeting after the AGM, the Board shall appoint a Director as Chairperson for the Advisory Committee.

5. Junior League Competition Coordinators

5.1. The Junior League Competitions Coordinator(s) will be employed and appointed by Basketball NSW.

5.2. The duties and responsibilities of the Junior League Coordinators shall include:

- a) Responsibility for the administration and operation of the League.
- b) Compiling the draw for the League.
- c) The recording and management of the financial affairs of the league.
- d) Ensuring that the League By-Laws and Regulations as laid down are strictly adhered to.
- e) Organisation of the finals series for the competitions, tournaments and cups.

6. Competition Entry

6.1. Membership shall be open to associations of Basketball NSW and to teams from the Australian Capital Territory Basketball Associations.

- 6.2. In accepting entry into junior leagues', all associations, teams and individuals entered shall be bound by the By-Laws, team nomination form entry criteria and policies issued for guidance of the associations and their members. The competitions and divisions offered each year will be listed in the team nomination form.
- 6.3. Junior league nomination and game fees will be set by Basketball NSW in its annual budget.
- 6.4. Associations will be invoiced the nomination and game fees by Basketball NSW.

7. Teams

- 7.1. In Metro Junior League (Division 1) and Junior Premier League, associations can only nominate one team per age group, unless a position becomes vacant and BNSW can invite a team of suitable strength.
- 7.2. Metro Junior League (only) associations wishing to compete in Junior Premier League are required to nominate teams in all age groups for both boys and girls (regardless of division) – Under 18, Under 16, Under 14 and Under 12's.
- 7.3. Country associations wanting to nominate in the Junior Premier League, must also nominate the same number of teams of the opposite gender in either the JPL or their respective regional league.
- 7.4. Special consideration may be given to Associations in particular for the number of girls teams nominated, subject to Associations being able to demonstrate they are actively delivering Learn to Play (Aussie Hoops) for both boys and girls and domestic competition for U12 and below for both boys and girls.
- 7.5. Interstate or Territory teams who have competed in the Junior Premier League season are able to compete in the Junior Premier League finals.

8. Finance

- 8.1. Basketball NSW shall administer the finances of the League through Basketball NSW accounts department.
- 8.2. All member associations are required to promote any sponsor or sponsors of the junior league according to the guidelines, as set down by Basketball NSW. Associations are to use the correct naming right sponsor in all media and communications.
- 8.3. Associations/teams/players that are deemed un-financial by Basketball NSW may be refused entry to competitions, as well as ruled ineligible to progress in the competition.

9. Management of these By-Laws

The League Competition Coordinator shall in the first instance be required to interpret and apply the By-Laws of the League, and make decisions based on them.

Protests:

- a) All protests are as per FIBA rules for stats and scoresheets.
- b) To ensure clear communication regarding protests, the team must inform the Court Supervisor within 30 minutes on game day. Following this, the Association League Delegate is required to notify the League Competition Coordinator by the close of business on the next business day.
- c) The official protest must be on Association letterhead (email is acceptable) and received no later than midday the next day.
- d) Please note: There is a fee of \$500 to be paid at the time of lodging the protest. This will be refunded if the protest is upheld.

10. Appealing Decisions by the League Competition Coordinator

The Waratah League Advisory Committee shall act as a point of appeal for decisions made by the competitions department in relation to the By-Laws.

If an Association wishes to dispute a decision made by the League Competition Coordinator, the Basketball NSW (BNSW) Board has appointed the Waratah League Advisory Committee (WLAC) to review such appeals. The WLAC's decision in relation to these Rules of Operation is final and binding, and no further appeal avenues will be considered.

10.1. In reviewing appeals, the WLAC is empowered to issue penalties including, but not limited to:

- a) Fines
- b) Adjustment of competition points
- c) Suspension from competition
- d) Disqualification from the League
- e) Lodging an Appeal

10.2. All appeals must be submitted in writing on the Association's letterhead and will be referred to as a Notice of Appeal.

- a) A Notice of Appeal must be submitted to the League Competition Coordinator within seven (7) days of the decision being appealed.
- b) Upon receipt of the Notice of Appeal, BNSW will issue the Association with an invoice for **\$150**.
- c) The Notice of Appeal will not be referred to the WLAC until payment of the invoice has been received in full.
- d) Appeals will be processed as efficiently as possible.
- e) The original penalty or decision remains in effect until the appeal is heard and determined.

10.3. Hearing the Appeal

- a) The League Competition Coordinator shall prepare a discussion paper for consideration by the WLAC.
- b) The WLAC will review all documentation provided and may determine the appeal via circular resolution or video conference.
- c) BNSW staff and the League Competition Coordinator shall not participate in WLAC deliberations relating to appeals.
- d) If the appeal is upheld in favour of the Association, the appeal fee will be refunded in full.

10.4. Integrity of the Appeal Process

Associations found to have altered, concealed, or fabricated information after lodging an appeal will be subject to disciplinary action outside the appeals process.

Any attempt to influence the outcome of an appeal may result in the Association's Licence Agreement being revoked and the imposition of further penalties, which may include:

- a) Fines
- b) Loss of competition points
- c) Suspension
- d) Expulsion from the League

10.5. Decision of an Appeal

The outcome of an appeal will be communicated directly to the Association by the League Competition Coordinator.

There will be no public announcement of the appeal outcome unless the decision involves:

- a) The imposition of a fine.

- b) The deduction of competition points; or The removal of a participant, team, or club from the competition.
- c) In such cases, BNSW reserves the right to publicly communicate the outcome as necessary to uphold the integrity and transparency of the competition.

11. League Delegate

For the efficient operation of the league, each association is required to appoint a League Delegate, who is empowered to make decisions and act as the focal point for all communication with the league's administration. It is a position of importance and should be filled by someone experienced in basketball administration.

12. Regions

Basketball NSW operates five (5) regional leagues, these are:

- a) Metro
 - b) North-Eastern
 - c) Southern
 - d) Western
 - e) Premier
- 12.1. Players are required to play in a team from within their own region.
 - 12.2. The player must be domiciled or boarding at a school within the region.
 - 12.3. If a region doesn't have an appropriate aged team, a player may request for Basketball NSW to consider their circumstances to allow them to play "outside" of their region, these will be considered on a case-by-case basis.
 - 12.4. Upon application to Basketball NSW, an association can request team(s) to play in another region if extenuating circumstances arise.

13. Nomination Eligibility Criteria

- 13.1. Nominating associations must be a member of Basketball NSW or have in place an agreement that confers membership for the purposes of participating in a BNSW junior league.
- 13.2. Associations entering in a junior league must be compliant with the Basketball NSW Registration By-Laws.
- 13.3. The association must be able to demonstrate the ability to sustain and support entered team(s), via feeder programs, this includes the running of domestic competitions, pathways for players, coaches, referees and other technical officials.
- 13.4. Metro Junior League Compliance Ratio

Associations wishing to compete in the Metro Junior League will be required to comply with the compliance ratio. The compliance ratio is set at 25%. NOTE: This includes metro teams nominated for Junior Premier League.

To calculate an Associations compliance ratio, BNSW will as at the 30th of November each year count the total number of primary registered 8-17 years olds then x 25% and then divide by 10 players to return the maximum number of teams that Association can nominate in the following years competition.

Example

920 (8-17 year olds) x 25% ÷ 10 (players per team) = 23 (teams can be entered)

- 13.5. Nominations must be lodged on the appropriate Basketball NSW form/s.

- 13.6. Teams may nominate to play in a higher age group, but must remain in the higher age group for the duration of the regular season and finals series. Basketball NSW must approve any such nomination.

14. Registration

- 14.1. All participants are required to be registered members of Basketball NSW through an association.
The Basketball NSW Registration By-Laws are available on the Basketball NSW website.

15. Intent to Trial

- 15.1. Players registered with one association may not trial with another association without an Intent to trail form being completed.
- 15.2. It is the responsibility of the player/parent or guardian to complete the online form before trialling at a new association.
- 15.3. An intent to trial form is not a clearance and players may not play in any Basketball NSW conducted competitions without a processed clearance.
- 15.4. Under the Clearance section of these By-Laws. All players must submit proof of clearance from their last association prior to participating in the competition.
- 15.5. It is recommended that all parties retain a copy of this agreement.

16. Team Withdrawals, Late Fees and Forfeits

- 16.1. Where an association nominates a team into a Basketball NSW competition and subsequently withdraws that team from the competition, the association may be liable to a penalty as outlined in the Junior League Team Entry Form:
- a) Withdrawing a team AFTER the nomination deadline.
 - b) Withdrawing a team AFTER the draw is released.
 - c) Withdrawing a team DURING the competition.
 - d) Forfeiting a game
- 16.2. Teams withdrawing from the State Championships (U12's) or State Cup after having qualified via their Junior League, may be subject to a fine of \$1000, please refer to the competition formats section of these By-Laws.
- 16.3. Forfeits
- 16.3.1. A team shall lose the game by forfeit if:
- a) Fifteen minutes after the starting time the team is not present, or
 - b) Is not able to field five (5) players to commence the game, or
 - c) It refuses to play after being instructed to do so by either the Referee, Court Supervisor or Basketball NSW staff member, or
 - d) By its actions or those of its supporters, prevents the game from being played, or
 - e) Fails to supply referees of sufficient quality for a game, or
 - f) If a team allows an unregistered player, team official or referee to participate in a game.
- 16.3.2. Penalty:
- a) The game is awarded to the opponents and the score shall be twenty (20) to zero (0). Further, the forfeiting team shall receive zero (0) points in the classification.

- b) For a two game (home and away) total point series, the team that forfeits in the first or second game shall lose the series by forfeit.
- c) In the event of a forfeit, the association responsible will have the fines incorporated into their next instalment of game fees, or will be invoiced via Basketball NSW.
- d) Any team which forfeits a match will pay a forfeit fine, which is double the game fee plus \$100.
- e) Associations claiming expenses incurred as a result of a forfeit are to direct their claim to the competitions coordinator within thirty (30) days of the forfeit occurring. Evidence of expenses may be required.

16.3.3. Forfeit fee will be the league game fee plus \$120.

Associations who forfeit at their home court are not eligible to claim expenses.

17. Coaches, Assistant Coaches and Managers

- 17.1. All Coaches and Assistant Coaches must hold a current Club Coach accreditation (formerly known as Level 1).
- 17.2. All Team Staff / Officials (coaches, assistant coaches and managers etc.) must have a current Working with Children Check that has been verified.
- 17.3. All Team Staff / Officials must currently be registered with Basketball NSW, have joined the team on Basketball Connect and agreed to the specific terms and conditions.

18. Referee Requirements

- 18.1. The NSW Waratah Junior Panel is made up of all eligible referees who have been nominated by their home association to officiate in any Basketball NSW Waratah Junior League competition and meet the following criteria;
 - a) Be a minimum of 14 years of age (minimum age for any JPL game is 15 years), and
 - b) Be a registered member with the nominating association, and
 - c) Be registered with BNSW on RefBook, and
 - d) Be actively officiating within their local domestic competition, and
 - e) Be available for 75% of the full season (specific to the number of games and/or Central Venues in their region), and
 - f) Officiate in the approved league uniform, and
 - g) Have attended a Basketball NSW Referees Pre-Season Clinic and completed a fitness screening if officiating any age group in JPL or Under 18 Boys, Under 18 Girls and Under 16 Boys divisions in all other Junior Leagues.

- 18.2. Minimum Referee Standards
The acceptable minimum standards are as follows.

Age Group	Junior Premier League	Division 1	Division 2, 3 & Below
U18 Boys	Advanced	Intermediate/Advanced	Intermediate/Advanced
U18 Girls	Advanced	Intermediate	Intermediate
U16 Boys	Advanced/Intermediate*	Intermediate	Intermediate
U16 Girls	Intermediate/Advanced	Development/Intermediate	Development/Intermediate

U14 Boys & Girls	Intermediate	Development	Development
U12 Boys & Girls	N/A	Development	Development

*Exemptions at BNSW discretion.

18.3. Association Referee requirements when Nominating Teams

Associations when nominating teams to compete in any Basketball NSW Waratah Junior League competition must comply with the following;

- a) Nominate an “Association Referee Advisor”. This person will need to make themselves available to work with Basketball NSW and Referee Program Managers to ensure rosters are covered for the entire duration of their respective competition.
- b) Nominate a minimum of 1 referee per team nominated.

Basketball NSW will determine if the referees are of an appropriate standard for the age group nominated.

Associations will be required to indicate the following when nominating their referees for consideration.

- a) Referee only
- b) Player/Referee
- c) Coach/Referee
- d) Manager/Referee
- e) If they are regularly rostered on NBL1 East and/or Waratah Senior League games.

18.4. Referee Assessments for Inclusion

Yo-Yo Test	18 Boys/Girls	16 Boys	16 Girls, 14 Boys/Girls	12 Boys/Girls
JPL	23	17	17	N/A
MJL, NEJL, SJL & WJL	17	17	Attempted*	Attempted*

*Attempted – there is NO minimum level required but the referees must attempt the Yo-Yo and do the best they can.

18.5. Referee Appointments

- a) MJL/JPL – for home/away games the home association will be responsible for appointing referees. For Pre-Season games and or central venue rounds, associations will be required to provide to Basketball NSW a list of available eligible referees and Basketball NSW in conjunction with the Program Manager will appoint referees to games.

JPL (Central Venue Rounds), NEJL, SJL & WJL – referees (supported by Associations Referee Advisor) will be required to confirm their availability prior to each round. The respective league Referees Program manager will appoint referees to games.

- i) If an approved NSW Waratah League Junior Panel member makes themselves unavailable after committing to the season or their circumstances change and they are unavailable to attend a round, it is the responsibility of their home associations to find a suitable replacement official.

Officials from the same or another region not already appointed can be used. The home association will be responsible for covering the cost of accommodation and ground transport, this will be centrally managed by Basketball NSW.

- b) MJL, NEJL, SJL & WJL Finals – Basketball NSW plus the respective league Referees Program Manager will appoint referees to games. Basketball NSW will require each association to nominate a specific number of referees to which Basketball NSW will appoint the Finals games.
 - i) Finals eligibility – Referees must have met the Referee Requirements outlined in 17.1.
- c) JPL Finals – Basketball NSW High-Performance Officer will appoint a JPL Finals Panel and appoint referees to games from this Panel. To be eligible for JPL Finals selection officials must:
 - i) Attend a minimum of 2 (two) central venue rounds. If due to unforeseen circumstances, exemptions can be made by Basketball NSW.
 - ii) Meet Referee Requirements specified in 17.1. Exemptions may be made by Basketball NSW if one of these requirements are not met.
 - iii) Selection for the JPL Finals Panel will be based on performance from JPL rounds, MJL, NEJL, SJL & WJL Finals and recommendations from league Referee Program Managers.
 - iv) Officials who are part of the SRDP may also be appointed to attend JPL Finals.
 - v) Basketball NSW will appoint referee supervisors and referee instructors to venues.
- d) State Cup – Basketball NSW Technical Officials Team will appoint a State Cup Panel and appoint referees to games from the Panel. To be eligible for State Cup selection officials must:
 - i) Meet Referee Requirements specified in 17.1. Exemptions may be made by Basketball NSW if one of these requirements are not met.

Selection for the State Cup Finals Panel will be based on performance from the regular season rounds games, MJL, NEJL, SJL & WJL Finals, and recommendations from league Referee Program Managers.

Referees selected to the U16s & U18s JPL Finals Panel will not be eligible for the State Cup.

Basketball NSW will appoint referee supervisors and referee instructors to venues.

18.6. Referee Rates of Pay

Age	Rounds	Finals
U12's & U14's	\$25.00	\$25.00
U16's & U18's	\$35.00	\$35.00

18.7. Referee Supervisor Appointments

- a) MJL – for venues where there are more than 2 courts being used for home games, these Associations will be required to also nominate person(s) who will become the Association Referee Supervisor on game day.
- b) It is required that on game day this person not be actively refereeing/coaching whilst fulfilling these tasks. This person can also be the association referee contact.
- c) JPL, NEJL, SJL & WJL – associations may be required to provide to Basketball NSW a list of available referee supervisors. Basketball NSW plus the respective league Referees Program Manager will then appoint referee supervisors to venues.
- d) Regional League Finals Series – Basketball NSW plus the respective league Referees Program Manager will appoint referee supervisors to venues.

19. Scorable Requirements

- 19.1. Each participating team is required to provide two (2) suitable trained scorable officials for their games.
 - a) Team A will be responsible for the game clock.
 - b) Team B will be responsible for Basketball Connect.
 - c) The 24 second operator and the time keeper should be sitting next to each other.
 - d) The chairperson should sit in the middle of the scorable, with the scorer to their right and the time keeper to their left.

If bench personnel (from either team) hold a Level 2 or above accreditation, they will be eligible to perform ANY position, as required on the score bench.

BNSW recommends that Associations host or facilitate a scoretable course at the beginning of each season, and consider the appointment of qualified chairpersons to each home game to assist with in-game training of scorebench personnel to minimise complaints.

19.2. State Championships Grand Finals

- a) Basketball NSW Scoretable Committee will be responsible for appointing officials to all grand final games.
- b) Teams failing to fulfil their bench commitments at the State Championship round games are liable to be fined \$50.00.

19.3. Junior League Grand Finals

Depending on the location and availability of accredited scoretable officials, Basketball NSW Scoretable Committee will either appoint scoretable officials to all grand final games or a supervisor to oversee all grand finals.

20. Composite Teams

The composite team rule has been developed to assist in the development of basketball in regional areas, not for the purpose of building super teams. These teams will be reviewed on a case-by-case basis for entry into the Junior Premier League, with their inclusion discussed at the league's annual meeting and their participation in pre-season required to determine their eligibility for the league.

Basketball NSW in reviewing applications for the inclusion of a composite team(s), will take the following into consideration.

20.1. Junior Leagues

- a) The players must be domiciled in the region, and
- b) That their primary association has chosen not to enter a team into the regional league, and
- c) That the teams consist of both bottom and top age players.
- d) That the combined team has equal numbers (or close to) from each association.

21. Game Rules

The Basketball NSW Junior League competitions shall be played under the Rules and Regulations as set out by FIBA, unless otherwise specified in the Basketball NSW Junior League By-Laws.

22. Special Rules

Basketball NSW has the power to vary, change or introduce special rules into the By-Laws of the junior league competitions at any time.

22.1. Under 12's

- a) All players in the U12 division are to take the court in each half of the game. The scoretable are to police the rule by placing an X in the appropriate box on the Under 12's Record Sheet beside the players name as they take the court.
 - i) Teams who fail to play all players in each half of the game may lose the match by forfeit.
 - ii) Please note: Where associations fail to comply, a penalty may apply.
- b) The modified free throw line for all U12 games will be measured 4m from the backboard or 60cm in front of the free throw line. It will be the width of 5cm and length of 30cm.
- c) There will be no 3 point rule, all field shots will be awarded two points irrespective of where they are taken.

- d) Coaches are to refrain from communicating with the officials on U12 games. They can communicate with scoretable. Issues must be directed to the referee supervisor. The referee supervisor will not stop the game immediately.

22.2. Zone Defence (U12's & U14's)

As there is general acceptance that the consistent use of zone defences in the younger age groups adversely affects the development of both defensive and offensive skills in younger athletes the use of a zone defence is banned.

a) Definition

- i. Any defence played in the half court which does not incorporate normal man-to-man defensive principles shall be considered to be a zone. For this purpose trapping defences which rotate back to man –to-man defensive principles shall be acceptable.

b) Violations of Man-to-Man Defence

- i. The use of man-to-man defence is integral to all competitions run by Basketball NSW. Therefore, when observing games, observers should be concerned about determining players or teams who are not executing acceptable man-to-man defensive principles.

Specifically violations fall into one of the four categories listed below:

- i. One or more player(s) was/were not in an acceptable man-to-man defensive position in relation to their man and the ball.
- ii. A cutter moved all the way through the key and was not defended using acceptable man-to-man defensive techniques – for example, bumped, switched or followed.
- iii. Following a trapping or help and recover situation, the team made no attempt to re-establish man-to-man defensive positioning.
- iv. The team zone pressed and did not assume man-to-man defensive positioning once the ball had been advanced into the quarter court.

c) Notes for observers – in any judgement

- i. Take into account the intention of the defensive team.
- ii. Take into account the time and the state of the game.
- iii. Deliberate and pre-meditated use of zone defence at a critical time in a game should be acted upon immediately.
- iv. Where there is any doubt, the benefit of doubt must be given to the defence, i.e. be sure of the violation.
- v. If a zone is in effect, observer must warn the head coach and call an officials time out to allow the coach to notify their players.

d) Who can enforce penalties for playing zones?

Neutral observer(s) who are qualified to determine whether or not a zone is in place.

e) Glory League

- i) Basketball NSW reserves the right to review game footage, such as from Glory League, and may declare a forfeit if a team is found to have consistently employed a zone defense.

f) Implementing Penalty

- i. Warning.
- ii. 1st Violation – if a coach is found to be using a zone defence after the warning, the Court Supervisor or Basketball NSW representative, they are to approach the Scoretable Chairman for an official's time-out to stop the game.
- iii. The referees are then informed that a violation of the NO ZONE RULE has been detected.
- iv. The offending coach is then informed and subsequently charged with a Technical Foul.
- v. 2nd Violation – if a coach is found to be using a zone defence for the second time during a game, the Court Supervisor or Basketball NSW representative is to approach the Scoretable Chairman for an official's time-out to stop the game.
- vi. The referees are then informed that a second violation of the NO ZONE RULE has been detected.
- vii. The offending coach is then informed and subsequently charged with a second and disqualifying Technical Foul and will be required to leave the playing area.

22.3. Mercy Rule

Once the game has entered the second half and the score differential reaches 30 or more points, the following may/will occur:

- a) Only referees are authorized to instruct the scoretable regarding the mercy rule. Coaches must communicate all requests for the mercy rule through a referee.
- b) U12's
 - i. The game will now automatically become a "running clock", the clock will only stop for time-outs and fouled out players.
 - ii. If the margin between the two teams reduces to 20 point or less points, the game will revert back to being a "fully timed" game and the clock will stop as per the normal game rules.
- c) U14's (All other leagues), U16's & U18's
 - i. The losing coach may invoke the mercy rule, the game will now become a "running clock", and the clock will only stop for time-outs and fouled out players.
 - ii. If the margin between the two teams reduces to 15 point or less points, the game will revert back to being a "fully timed" game and the clock will stop as per the normal game rules.

The Mercy Rules does not apply to JPL.

22.4. Coach

Only one coach (either the Head Coach or an Assistant Coach) is permitted to stand at any given time during Waratah Junior representative basketball games; all other coaching staff must remain seated on the bench.

22.5. Disruption of game

- a) Aerosol horns, whistles, vuvuzelas and megaphones may disrupt games and are not permitted at League games. Streamers, feather boas, pom poms and other material items that could cause excessive mess are also not permitted.
- b) Other noisemakers such as party horns and percussion instruments are conditionally permitted into the venue subject to the game technical officials being able to effectively officiate the match. Should the use of these items interfere with the audibility of game calls, the Referee may stop the match and request their use be discontinued or removed via the Supervisor and/or BNSW representative.

22.6. More Than a Game

In 2026, BNSW will introduce our respect campaign called, More Than a Game which is predominately aimed at spectators.

Which consists of a number of elements, those being:

- a) Education
- b) Awareness
- c) Zero Tolerance
- d) Reinforcement
- e) Review

In regard to point c) Zero Tolerance, the BNSW Disciplinary Committee has the right to overrule these Rules of Operations and enforce further penalties for continued breaches of the More Than a Game campaign, e.g. loss of competition points, or even expulsion from the league.

In regard to point d) Reinforcement, each month BNSW will publish a story to highlight any matters that have occurred, and penalties issued, Associations will be named in these reports.

There are NO grounds for appeal for penalties issued under the More Than a Game campaign.

23. Competition Formats

The Basketball NSW Junior Leagues represent the first stage of the Basketball NSW Junior State Championships format.

The competition is conducted as follows:

- 23.1. Round One – Regional Junior Leagues played either Home or Away or at Central Venues, along with a finals series.
- 23.2. Round Two – Junior Premier League Final Series (State Championships for U12's)
 - a) Junior Premier League Finals, the top eight (8) teams from each Junior Premier League (JPL) age group for both Boys and Girls will advance.
 - b) If there is no U12's played at JPL, the selection process of the country U12 teams will be determined after nominations have been received and the competition formats for each of the regional leagues have been announced.
 - c) If there is no U12's played at JPL the top four (4) U12 Metro Division 1 teams will advance to compete in the State Championships.
- 23.3. Round Two – State Cup
 - a) State Cup, the top four (4) teams from Metro Division 1 along with the winners from Division 1 regional leagues (NEJL, SJL & WJL) in the U18's, U16's & U14's will advance to compete in the State Cup.
 - b) The selection process of the Country U12 teams will be determined after nominations have been received and the competition formats for each of the regional leagues have been announced.
 - c) The top four (4) U12 Metro Division 2 teams will advance to compete in the State Cup.
- 23.4. Attendance at State Championships and State Cup is compulsory, however, under extenuating circumstances a team can choose to forfeit their position. Any such request must be made in writing to Basketball NSW in a timely manner.

If approved, Basketball NSW will then offer the spot to the respective runner up, if they decline the offer, then this spot may revert to a wildcard spot.

If Basketball NSW is unable to fill the spot, then the team that originally won the right to compete and then withdrew may be issued a fine for non-attendance.

- 23.5. The Page Play-off system may be used for leagues, where the top four teams advance to the playoffs, which are played over three rounds with one team being eliminated in each round.

The format progresses as follows:

- In Game 1, the third- and fourth-placed teams play against each other. The loser is eliminated.
- In Game 2, the first- and second-placed teams play against each other. The winner qualifies directly for the grand final.
- In Game 3, the winner of Game 1 plays against the loser of Game 2. The loser is eliminated.
- Game 4 (the grand final) is then played between the winners of Games 2 and 3.

Basketball NSW may implement alternate formats where necessary.

24. Classification of Teams

- 24.1. Competition points will be awarded as follows:
Two (2) points for a win
One (1) point for a loss
Nil (0) points for a forfeit
- 24.2. If a team has forfeited a game throughout the season and finishes on equal points with the team(s) it forfeited against, it will receive the lowest ranking of these 2 or more teams that are tied, irrespective of results between the teams concerned.

24.3. If 2 or more teams have the same amount of competition points of all games in the group, the game(s) between these 2 or more teams shall decide on the classification. If the 2 or more teams have the same win-loss record of the games between them, further criteria will be applied in the following order.

- Higher point difference of the games between them.
- Higher number of points scored in the games between them.
- Higher point difference of all games in the group.
- Higher number of points scored in all games in the group.

If these criteria still cannot decide, a draw shall decide on the classification.

24.4. If at any level of these criteria one or more team(s) can be classified, the procedure of 24.3 shall be repeated from the beginning for all the remaining teams not classified yet.

BNSW adopts FIBA's rules and procedures to determine the standings when more than 2 teams finish on equal points.

25. Timing Rules

FIBA rules apply to all competitions with the following amendments:

- 25.1. U18 & U16 competitions (all divisions)
- Warm up – 5 minutes (minimum)
 - Playing time – 4 x 10 minutes (fully timed)
 - Half time interval – 5 minutes
 - Intervals between 1st & 2nd and 3rd & 4th quarters – 2 minutes
 - Extra time – 5 minutes
 - Interval between extra time – 2 minutes
 - Time outs (per team)
 - First half – 2
 - Second half – 3 (maximum of 2 in the last 2 minutes of the last quarter).
 - Overtime – 1
 - 24 second rule applies. No 14 second shot clock
- 25.2. U14 & U12
- Warm up – 5 minutes (minimum)
 - Playing time – 4 x 8 minutes (fully timed)
 - Half time interval – 5 minutes
 - Intervals between 1st & 2nd and 3rd & 4th quarters – 2 minutes
 - Extra time – 3 minutes
 - Interval between extra time – 2 minutes
 - Time outs (per team)
 - First half – 2
 - Second half – 2
 - Overtime – 1
 - 24 second rule applies to U14's Junior Premier League - shot clock will commence when both the player and the ball have entered the front court. No 14 second shot clock.

26. Scheduling of Games

26.1. All regular season games shall commence no earlier than 8am on Saturday or Sunday.

To ensure fairness and accommodate travel, teams with the longest travel distances for central venue rounds will not be scheduled for the opening game on Saturday or the final game on Sunday (applies to round games only).

27. Uniforms

- 27.1. Associations wishing to purchase new uniforms must have the colour palette and design approved by Basketball NSW.
- 27.2. All associations must play in their registered uniform.
- Teams are required to have two sets of uniforms, one set of alternate colour to the other.
 - Teams alternate set of uniforms must be the opposite colour palette of their main uniform, e.g. If the main set consists of dark colours, then the alternate set should be of light colours, preferably white.
 - All players shall be correctly dressed in the team's uniform colours. Warm-up apparel must be the same colour as the team uniform, otherwise teams must warm-up in their playing uniforms.
 - All players must be in the same uniform i.e. singlet and shorts.
- 27.3. In the event that a clash of approved uniform colours occurs, team B must wear their approved alternate colours.
- If team B does not have an alternate uniform, they shall:
 - Wear uniform/bibs supplied by the home team or host association.
 - In the event of team B refusing to wear such uniforms, the game shall be deemed a forfeit.
 - At a central venue round, team B may be fined and team A will be asked to change to their alternate uniform.
- 27.4. Team uniform regulations are as per FIBA rules and regulations with the following variations.
- Teams shall use numbers as per FIBA rules.
 - Player shorts are to display the BNSW Waratah League logo on either leg.
 - Failure to display the Waratah Logo may result in a fine.
- 27.5. T-Shirts regardless of style may not be worn under shirts, even if the player has written medical permission.
- 27.6. Undergarments - The following **compression** garments are permitted to be worn.
- Sleeved (short or long) tops black
 - Calf sleeves black
 - Arm sleeves black
 - Quad sleeves black
 - Any compression garments worn on the legs or arms must be black in colour
 - Headgear can be worn (must be black, no pins, buttons or attachments that create risk)

28. Match Ball

- 28.1. BNSW will advise brand of ball used for the Leagues. No other brand is to be used.
- 28.2. Each team shall provide a match ball of the designated quality, size and brand required by the League.

	Under 12's	Under 14's	Under 16's	Under 18's
Boys	Size 5	Size 6	Size 7	Size 7
Girls	Size 5	Size 6	Size 6	Size 6

- 28.3. Each team is to provide their own basketballs for warm-up. BNSW will advise brand of ball to be used in the warm up.
- 28.4. The Referee will make the decision on which basketball will be the match ball.

29. Basketball Connect

- 29.1. All grades must utilise Basketball Connect.
- 29.2. Host Association will be required to ensure that all games load correctly, according to the BNSW fixture.
- 29.3. At least 5 minutes prior to tip off, the team coach or manager will be required to confirm their team list with the score bench.
- 29.4. Only eligible players listed on Basketball Connect, prior to the game commencing can participate in the match.
- 29.5. The Head Coach must be listed on Basketball Connect.
- 29.6. On game day and in the event of an approved player(s) name does not appear in Basketball Connect, the host Associations League Delegate or Court Supervisor must contact BNSW for approval to add the player Basketball Connect. If a player participates without prior approval, the game will be deemed a forfeit.
- 29.7. At the completion of the game, the device used will need to be connected to the internet before closing the Basketball Connect application or prior to moving to the next game, to allow the game files to be electronically uploaded to the internet.
- 29.8. If for any reason Basketball Connect cannot be used then the score table will revert back to paper scoresheets.

30. Team Benches

Team A on the draw shall sit on the left-hand side of the scoretable, with Team B on the right, and warm up at the end in front of their bench.

The sides of the scoretable are determined by the view from the table to the court. This is permanent unless organised otherwise.

31. Basketball NSW Codes of Conduct & Policies

Basketball NSW Member Protection, Zero Tolerance and Sports Rage & Codes of Conduct are available on the website.

32. Team Lists

The League Delegate is responsible for ensuring that all players' details are entered online into the relevant team lists prior to the start of the season.

- 32.1. All new participants will be required to 'join' your association's representative team by using the online form created by Basketball NSW. This is separate to the obligation to register.
- 32.2. All team staff e.g. coaches, assistant coaches, managers must 'join' your representative team each season and agree to the special terms and conditions. They must be approved by BNSW.
- 32.3. Each team can have a squad list of no more than twelve (12) players.
- 32.4. Teams may field up to ten (10) players per game.
- 32.5. In the event of any duplication of player names on the registration forms of two or more associations, the names of the player(s) involved shall be eliminated from all teams by Basketball NSW. Players may be

reinstated or replaced following consideration of written submissions received within seven days of the date of any elimination notice by Basketball NSW.

- 32.6. Just prior to the start of the league (dates will vary), Basketball NSW will remove association league delegates ability to modify team lists.
- Basketball NSW will then circulate a full list of all players eligible to play, association league delegates will be required at this time to endorse this list as their OFFICIAL team list(s).
 - All additions to team lists must be requested to Basketball NSW by COB the Thursday before the round is scheduled to be played.

If a player is not eligible to play and is added without a request made and approval, then the game may be forfeited and a forfeit fine may be imposed.

33. Player Eligibility

- 33.1. All players must be under the age of their nominated age group as at December 31, in that year.
- 33.2. A player must be a minimum of nine (9) years of age as at December 31 of that same calendar year in which they seek to play in the Waratah Junior Leagues.
- 33.3. If due to extenuating circumstances as approved by Basketball NSW, a team roster is less than their normal number of players in normal rounds, the association can request that a player from either a lower division or age group from the same association may play up.

Once approved by Basketball NSW, this player is limited to a maximum of three (3) games with the higher division team, once 3 games are played, (on the fourth game), the player will remain with this team for the remainder of the season. This means they can no longer play in the lower division or lower age group. This includes the Finals series.

If an ineligible player is added without approval, this game may be forfeited.

- 33.4. In all other leagues, no player shall play for two teams during the same day/round.
- In the NEJL it is permissible for a player to represent their association for a maximum of two teams during the same day/round, when a team roster is less than eight (8) players. Subject to approval by either Basketball NSW or a Basketball NSW representative. This is for central venue rounds only.
- 33.5. A player moving up more than one age group must have written permission from either their parent or guardian.
- The association may be requested to provide Basketball NSW with evidence that this has been discussed and approved by either the Board or Representative Committee.
 - A player can play up a maximum of two (2) age groups.
- 33.6. A junior may play in both a senior competition and a junior competition in the one round, e.g., Youth League and U18's.

- 33.7. Same age group
Prior to the season starting, if a player is registered to play in both Division 1 and Division 2 of an age group, the League Delegate will be required to advise which team is their primary team.

If the League Delegate advises that Division 1 (or highest division) is their primary team, then their registration with the division 2 (or lowest division) shall be removed.

If the League Delegate advises that the division 2 (or lowest division) team is their primary team, then their registration with the division 1 team (or highest) division shall remain.

This player is limited to a maximum of three (3) games with the higher division team (*this includes official pre-season/grading games*), (on the fourth game), the player will remain with this team for the remainder

of the season. This means they can no longer play in the lower division or lower age group. This includes the finals series. E.g. State Championships or State Cup.

- 33.8. Playing up one age group
This player is limited to a maximum of three (3) games with the higher division team, once played, (on the fourth game), the player will remain with this team for the remainder of the season. This means they can no longer play in the lower division or lower age group.
- 33.9. In some divisions, associations can nominate more than one team for inclusion, if granted, there shall be no player movement between these teams.
- 33.10. Where an illegal player is played (e.g. a player who is not registered, or a player plays without a clearance), Basketball NSW may forfeit the game.
- 33.11. A player shall not play with more than one Association during any one playing season, with the exception that an appeal may be lodged with Basketball NSW.

34. Eligibility for Finals

- 34.1. To be eligible to represent a team in the final, a player must play a minimum of 40% of games with any team. In the case that 40% would not be a round number then the total will be rounded up (e.g. 7.2 games would become 8 games).
- 34.2. Where a player by virtue of injury fails to qualify for the finals series, the League Delegate may apply in writing to Basketball NSW a minimum of 14 days prior to the start of the Finals for permission to play. No applications will be considered outside of these timelines. In considering the application, the association/player must:
 - a) Have played a minimum of two (2) games during the current season. This does not include any games prior to the commencement of the actual league.
 - b) The validity of the injury prevents the player from otherwise qualifying to play.
 - c) Medical evidence as to the extent of the injury must be provided to Basketball NSW by no later than two (2) weeks after the injured player has resumed playing.
- 34.3. Players may only play in one division/grade in Junior League Finals series and State Championships/ State Cup, unless specified in League Specific Rules section of these By-Laws. Associations may request for an exemption if their team roster is less than their normal number of players.
- 34.4. Any Player that misses participation in a fixtured game whilst:
 - a) Representing their State or Territory in Australian National Championship, or
 - b) On official national team duties, including 3x3 or playing for their country in FIBA recognised tournaments.
- 34.5. Shall have those games missed due to participation, included in their final's eligibility, subject to:
 - a) Being approved as a player for the team prior to commitments as outlined in either a) or b).
 - b) Has played a minimum of 4 games during the regular season.
 - c) The League Delegate applies for the exemption either as soon as it is known the team has qualified for finals, or by no later than 14 days prior to the start of the finals.

35. Replacing an Injured Player

- 35.1. In the case of an injured player, an association has the option of requesting an injury replacement for that player from the League Competition Coordinator and is subject to the below:
 - a) The injury was reported by either the Player or League Delegate via the online injury report form, this form should be completed by the next business day from the date of injury.
 - b) The League Delegate must provide medical certification from a certified medical practitioner or sports medicine specialist confirming the extent and expected duration of the injury and written medical clearance for the player's return after the minimum three (3) game absence.

- c) The replacement player satisfies the competition's standard eligibility requirements, including participation in at least 40% of games to qualify for finals.
- d) If the replacement player exceeds the team limit of 12 players, **the League Delegate unassigns a player on Basketball Connect**, so that the team limit does not exceed 12 players.
- e) If the injured player after missing three (3) consecutive games is going to recommence playing again, then the player that was approved and added to the team list, shall have their eligibility status revoked and can no longer continue to play for that team.

36. Clearances

- 36.1. Basketball NSW Junior Leagues abide by the clearance procedures and forms.
- 36.2. All junior players shall have open transfer (no restrictions) except where the association a player is transferring from, believes the transfer may contravene the guidelines set out in the By-Laws. Where a composite team is playing, a clearance is not required.
- 36.3. Associations in Basketball NSW Junior Leagues may deny a clearance if funds are outstanding.
- 36.4. Guidelines to be used by associations in ascertaining whether an appeal should be lodged against a proposed clearance include:
 - a) The clearance of the player causes proven undue hardship on the association.
 - b) The clearance could not be deemed appropriate when the overall interest of basketball are taken into account. For example, one or more transfers to an association from one or more other associations creates a 'super' team or composite team, which would dominate a junior competition to the detriment of the other participants.
- 36.5. Teams in the Junior Premier League will be granted permission to accept a maximum of one (1) player into their team.
 - a) In the MJL, teams competing in Division 1 and 2 will be granted permission to accept a maximum of one (1) player into their team. Teams competing in Division 3 and below will be granted permission to accept a maximum of three (3) players into their team (maximum of two from the same association).
 - b) In regional junior competitions, teams competing in Division 1 will be granted permission to accept a maximum of one (1) player into their team. Teams competing in Division 2 and below will be granted permission to accept a maximum of three (3) players into their team (maximum of two from the same association).
Note: the associations that previously competed in the Eastern Junior League are only permitted to accept a maximum of one (1) player from associations within that league.
 - c) Division 1 and below for all Junior Leagues, associations will be granted a maximum of one (1) free transfer player if that player did not play in the previous year. Example: a player was not selected in any representative team or chose to have a year out of the game.
This does not apply to players that were selected for a team, and were injured before the season started/very early in the season.

NOTE: Teams applying for exemptions are limited to a maximum of one exempted player per team.

- d) It is not permissible for a player who has been cleared to play in a lower division, to play up a division in the same age group or play up in a team where there is already the maximum number of clearance players, during that competition season.
E.g. Transferred from Association X to the division 2 team, they must remain in division 2 during the season.
- e) New Associations – in the first year of entry, there will be amnesty for the number of transfers for juniors who live within the associations LGAs that have been allocated to them that may be playing elsewhere. The junior should be playing domestic basketball in the new Association. Domestic competitions must have been operating for 2 years prior to nominating for representative basketball. New Associations can only enter teams in U12's and U14's (subject to meeting all eligibility requirements for U14's) unless they can meet all criteria for 16s and 18s with no exemptions. This amnesty is for 2 seasons only.

- f) Existing Associations nominating for Representative Basketball for the first time can only enter teams in U12's and U14's unless they can meet all criteria for 16s and 18s with no exemptions.
- 36.6. All players must submit proof of clearance from their last association prior to participating in the competition.
- 36.7. If a player does play with another association before complying with this rule, the association shall be held responsible and will, in the first instance, lose the game by forfeit and pay the stipulated forfeit fine to Basketball NSW.

Further disciplinary action may be taken against the association.
- 36.8. If a player's clearance is contested, after 14 days the Basketball NSW Competitions Department will investigate the matter. Associations will be required to provide evidence to support any denial of a clearance.

37. Disqualified Players or Coaches

- 37.1. When either a disqualifying foul is imposed on any player, coach or team official or they are removed from the game, a report must be submitted on the incident by the referee or game official before leaving the venue. The report is to be forwarded to Basketball NSW by email (via your junior league competition coordinator) with the originals posted by first available mailing date. Child protection issues may be dealt with separately and/or in a different format.
- 37.2. Any player, coach, team official or person associated with any team or association may be reported by either an official of an association participating in the competition, a Basketball NSW staff member, or anyone appointed by Basketball NSW, for actions deemed inappropriate which have brought the game or the sport into disrepute.
- 37.3. When an official reports a person, it is the responsibility of the host association supervisor to ensure that the reported person or their association representative has been made aware of the report.

38. Administration of a disqualified participant

- 38.1. The host association is required to contact the Basketball NSW office with the details of the charge at the first available opportunity after the incident.
- 38.2. Where teams play more than one game for the weekend (central venue round), the referee or court supervisor must contact Basketball NSW immediately for further advice, BNSW will advise if the disqualified person can continue to participate. This may depend on the nature of the charges and any previous history.
- 38.3. Tribunals may be organised in the following week.
- 38.4. The Basketball NSW Disciplinary Tribunal By-Laws will apply.

39. Game lost by Default

- 39.1. A team shall lose a game by default if, during the game, the team has fewer than 2 players on the court ready to play.
- 39.2. Penalty:
 - a) If the team to which the game is awarded is ahead, the score shall stand as at the time when the game was stopped. If the team to which the game is awarded is not ahead, the score shall be recorded as 2 to 0 in its favour. The defaulting team shall receive 1 point in the classification.

- b) For a 2 game (home and away) total point series (aggregate score), the team that defaults in the first or in the second game shall lose the series by 'default' (e.g. playoff matches for Under 14s).

40. Game Abandonment

- 40.1. Where a game is to abandon (e.g. loss of power the stadium, extreme weather, unsafe playing surface or incident within the venue or surrounds), the following determines who makes the decision and actions to be implemented.
- 40.2. The below is not definitive but is to highlight that the referees' official duties commence 20 minutes prior to tip-off.

Time (before tip-off)	Who
60 mins +	<ul style="list-style-type: none"> The Match Day Manager informs the League Competition Coordinator by phone. The League Competition Coordinator makes the decision.
60 mins	<i>The appointed Game Officials should be onsite.</i>
60 – 20 mins	<ul style="list-style-type: none"> The Court Supervisor informs both the League Competition Coordinator by phone and the Game Officials. The League Competition Coordinator in consultation with the relevant people, e.g. Court Supervisor, Referee Supervisor or Referees to make the final decision.
20 mins – until final siren.	<ul style="list-style-type: none"> The Match Officials review the situation; the Crew Chief makes the final decision.

40.3. Result of the Game

Stage of the Game	Decision
1 st – 3 rd Quarter: 20 points or more	The result of the game will be recorded at the point when the game was abandoned.
1 st – 3 rd Quarter: 19 points or less	The game will be rescheduled; the abandoned game will be treated as if it hadn't occurred.
4 th Quarter or Overtime:	The game will be ruled as finished and the score at the time of the game being abandoned shall stand.

<p>4th Quarter or Overtime: Score tied.</p>	<p>If the result of the game has no bearing on teams qualifying for finals, the game will be ruled as finished and the score at the time of the game being abandoned shall stand.</p> <p>However, the result of the game will have a bearing on teams qualifying for finals. The game will be rescheduled from the point where it was abandoned, that is, the time that was left of the clock.</p> <p>Only the players recorded as playing in the abandoned game are permitted to play in the resumed game.</p>
--	---

41. Venues

- 41.1. **Venue Compliance Requirement**
All venues nominated by Associations for sanctioned Basketball NSW competitions must comply with the requirements outlined in this Rule and any current FIBA regulations applicable to facilities and equipment. Venues are subject to periodic audits by Basketball NSW. Associations may be required to relocate fixtures, or may face suspension from competitions, if venues are found to be non-compliant.
- 41.2. **Court Markings and Dimensions**
- All court markings must be clearly visible and comply with current FIBA regulations, including line width, color, and placement.
 - The court dimensions must be 28 metres by 15 metres.
 - A minimum of 2 metres of unobstructed boundary space must be maintained on all sides of the playing court.
- 41.3. **Court Infrastructure**
- Each court must be equipped with the following:
 - Scoreboard with game time, team scores, period, and team fouls;
 - Two 24-second shot clocks, visible and installed according to FIBA regulations;
 - A scorer's table and team benches positioned in compliance with FIBA court layout;
 - Regulation FIBA backboards and snap-back rings with required padding;
 - Clearly designated substitution zones and coaching boxes.
 - Backstop units (fixed or mobile) must be securely installed, fully padded, and not intrude into the required 2-metre safety zone.
- 41.4. **Lighting Requirements**
- Courts must have quality lighting that provides uniform illumination suitable for competitive basketball.
 - Lighting must not produce glare or obstruct visibility for players, officials, or spectators.
 - Emergency lighting must be present and functional in case of power failure.
- 41.5. **Change Rooms and Officials' Facilities**
- Venues must provide separate team change rooms, each with toilets and showers, located in proximity to the courts.
 - A separate officials' change room must be provided, with adequate privacy and facilities for both male and female referees.
- 41.6. **Safety and Medical Provisions**
- A blood kit must be available and located at the scorer's table for each game.
 - Venues must ensure the availability of a designated first-aid area or medical room accessible from the court.
 - Basketball NSW encourages all teams to carry their own first aid kits for use in emergencies.

- 41.7. Obstruction-Free Playing Area
- a) No fixed or temporary obstruction (including walls, seating, equipment, or signage) may be located within 2 metres of the court boundary lines.
 - b) Spectator seating, advertising boards, and any other infrastructure must be positioned outside the 2-metre safety zone and comply with local safety codes.
 - c) Ceiling height must allow unobstructed play, with a minimum clearance of 7 metres above the court surface.
- 41.8. Venue Amenities and Services
- a) Venues must provide clean, accessible toilet facilities for players, officials, and spectators.
 - b) Adequate ventilation, heating, and cooling must be provided where necessary.
 - c) Venues must comply with all relevant local building, health, and safety codes, including accessibility standards.
- 41.9. Equipment Storage and Access
- a) Venues must include secure storage areas for basketball equipment and scorer's table materials.
 - b) All equipment must be safely stored when not in use and not obstruct playing or access areas.
- 41.10. Venue Maintenance and Inspections
- a) Venue surfaces, equipment, and lighting must be maintained in safe and serviceable condition at all times.
 - b) Associations must ensure all required equipment is functional prior to the start of games.
 - c) Basketball NSW reserves the right to conduct inspections and issue improvement notices where necessary.
- 41.11. Non-Compliance
- a) Failure to comply with the requirements of this Rule may result in:
 - i) Temporary or permanent disqualification of the venue from hosting Basketball NSW competitions;
 - ii) Reallocation of scheduled fixtures;
 - iii) Disciplinary action against the nominating Association, as determined by Basketball NSW.

42. Responsibilities of Host Association

- 42.1. Definition – Host Association
The Host Association is the Basketball NSW-affiliated Association responsible for managing the venue operations and game day delivery for all Junior Waratah League fixtures conducted at that venue.
- 42.2. General Responsibilities
The Host Association is required to ensure the following conditions are met at all venues it manages during competition rounds:
- a) A Court Supervisor, who has attended a Basketball NSW Court Supervisor Workshop, must be present at the venue for the duration of all scheduled games.
 - b) A Referee Supervisor must be present at all times during games.
 - i) For centralised venues, Referee Supervisors will be appointed by Basketball NSW.
 - ii) For all other fixtures, the Host Association is responsible for appointing a suitably qualified Referee Supervisor.
 - c) The venue must be opened and operational no less than 45 minutes prior to the first scheduled game time to allow sufficient preparation time.
 - d) The end lines (baselines) must remain clear of chairs, spectators, equipment, or any other obstructions that may pose a safety risk or interfere with play or officiating.
 - e) An emergency first aid kit must be available and accessible on site, along with:
 - i) ice or cold packs
 - ii) Emergency contact numbers for local hospitals, dental clinics, and ambulance services.
- 42.3. Court Supervisor Responsibilities

Court Supervisors act on behalf of Basketball NSW and are required to:

- a) Manage digital game results by ensuring that all scores are uploaded via Basketball Connect either:
 - i. Immediately following each game, or
 - ii. At the conclusion of the final game of the day.
- b) Submit game day paperwork, including:
 - i. Referee payment forms,
 - ii. Behavioural incident reports, via email to Basketball NSW by the conclusion of the round, with originals to be mailed within five (5) business days.
- c) Enforce the Basketball NSW Zero Tolerance Policy, taking immediate action to address inappropriate conduct by any player, coach, spectator, or official.
- d) Be available to call emergency services (e.g., ambulance) when required.
- e) Wear a clearly visible Basketball NSW Court Supervisor vest at all times for identification.

42.4. Technical Issues – Basketball Connect

In the event of technical difficulties with the Basketball Connect platform:

- a) The Court Supervisor must immediately contact Basketball NSW to attempt to resolve the issue.
- b) If the issue cannot be resolved, the Host Association must revert to manual scoresheets, and:
 - i) Manually enter results via the competition website;
 - ii) Scan and email all paperwork (scoresheets, referee reports, etc.) to their Junior League Competition Coordinator by the end of the day.

42.5. Incident Reporting Requirements

In the event of any of the following, the Court Supervisor must scan and email all relevant paperwork to the Junior League Competition Coordinator immediately after the conclusion of the game:

- a) Any player disqualified from the game (including technical foul disqualifications);
- b) Any coach disqualified from the game;
- c) Any significant incident involving unacceptable behaviour, injuries, or venue disruption.

42.6. Non-Compliance

Failure to meet the responsibilities outlined in this Rule may result in:

- a) Relocation of scheduled or future fixtures to alternative venues;
- b) Suspension or removal of the Host Association's venue from future Junior Waratah League consideration;
- c) Additional disciplinary action as deemed appropriate by Basketball NSW.

43. Game Results

43.1. The following information will be displayed on the results page for all Junior League age groups.

- a) Full-time score
- b) Who played for each team
- c) Player statistics

44. Australian U14 Club Championships

44.1. Basketball Australia allocates the number of teams each State is entitled to on an annual basis. This allocation is done based upon the results of the previous year's Australian U14 Club Championships.

To qualify for Australian U14 Club Championships, teams must be NSW association based, that compete in the Junior Premier League.

4 teams

1st, 2nd, 3rd & 4th from JPL

5 teams

1st, 2nd, 3rd, 4th & 5th from JPL

6 teams

1st, 2nd, 3rd, 4th & 5th & 6th from JPL

Should ACT finish in an Australian U14 Club Championships qualifying position in any of these scenarios, then BNSW may require a challenge game to be played to determine the appropriate NSW association teams to qualify. This game will be played on the final day of JPL Finals (State Championships).

JPL associations have agreed to determine the qualifying teams by the agreed date set at the annual league meeting each year.

44.2. Seeding of teams

Where the calendar and scheduling permits, seeding may be determined at the Junior Premier League Finals. If the schedule does not permit, then paper seeding may be utilised.

45. Metro Specific Rules**45.1. Teams**

Associations can only nominate a maximum of 4 teams per age group, with only one team in JPL and one team in Division 1. This will be reviewed every 2 years. The next review will be conducted in 2024 for the 2025 season.

For Division 2 and below, only 2 teams per association can compete in the one division. This means that if your nominated Division 1 team is regraded to Division 2 and you already have 2 teams in this division, one of your nominated Division 2 teams must move to Division 3. If there is no division for them to slide to, BNSW will discuss options.

Associations wishing to compete in JPL are required to nominate teams in all age groups for both boys and girls – Under 18, Under 16, Under 14 and Under 12's in any division.

Special consideration may be given to Associations in particular for the number of girls teams nominated, subject to Associations being able to demonstrate they are actively delivering Learn to Play (Aussie Hoops) for both boys and girls and domestic competition for U12 and below in both boys and girls.

45.2. Nominations

Nominating for JPL U12, U14, U16 & U18's

Associations who have met the MJL Regulations can nominate for JPL if they have either;

- a) Participated in Junior Premier Leagues the previous season, or
- b) Participated in division 1 two seasons prior in the age group below, or
- c) Finished in the top 4 from division 1 the previous season of the same age group, or
- d) Finished in the top 4 one age group below in division 1, two seasons prior.

If the team has four or more players returning (same team and division) then the last season ladder position may be included.

BNSW reserves the right to promote a team when a team has over performed in the division below pre-season competition.

46. Condition of Entry

To ensure that BNSW remains compliant on legislative requirements with Member Protection, BNSW will require each participating Association to send their Court Supervisor(s) or representative to a Member Protection and Zero Tolerance workshop. This will be conducted in February/March of each year.

Penalties may be imposed for any association that is not represented at the workshop. These penalties may be in the form of fines or teams being disqualified from the competition.

47. Breaches of the Rules

The penalty for breaching any of the rules outlined in these By-Laws and Regulations or infringement of the FIBA Rules, may lead to the loss of any allocated standing points by the offending team.

Fines may also apply.

48. Risk Warning

All participants should be aware that there are risks of injury associated with playing basketball, as there are with other sports. Risks will arise in the context of the activities of running, catching, throwing, passing, and shooting the ball plus guarding opposing players. While Basketball NSW aims to minimise risk, it is not possible to eliminate them all. As an addition to this warning, Basketball NSW highly recommends that all participants use a mouthguard.

49. Betting/Match Fixing

Basketball NSW is committed to upholding the integrity of our sport through the full adoption of Basketball Australia's National Integrity Framework. This framework outlines the standards for ethical behaviour across the game and ensures that all participants, including players, coaches, officials, volunteers, and administrators operate in a safe, fair, and respectful environment.

The National Integrity Framework covers key areas such as child safeguarding, member protection, anti-doping, gambling, match-fixing, and the misuse of drugs and medicines. As a participating association, you are also bound by the Framework and expected to uphold its policies.

To view the full National Integrity Framework, visit: <https://www.australia.basketball/about/national-integrity-framework>

50. Public Image

50.1. The image of basketball and the league in general shall be upheld by all participants.

Any participant of the league found guilty of using either a public address system, game programs, social media either personal or public accounts (such as Facebook, Twitter, YouTube etc.) or the use of media outlets as a means of bullying, criticising, making sexist or racist remarks about another individual, team or the league in general will not be tolerated.

50.2. Associations and individuals will be held responsible for any adverse media, or public, comment originating through these agencies.

50.3. The League Competition Coordinator is empowered to impose a fine, or recommend expulsion, in the event that any adverse comment is reported, and after investigation is proven, the League Competition Coordinator has discretion with respect to the amount of the fine to be imposed.