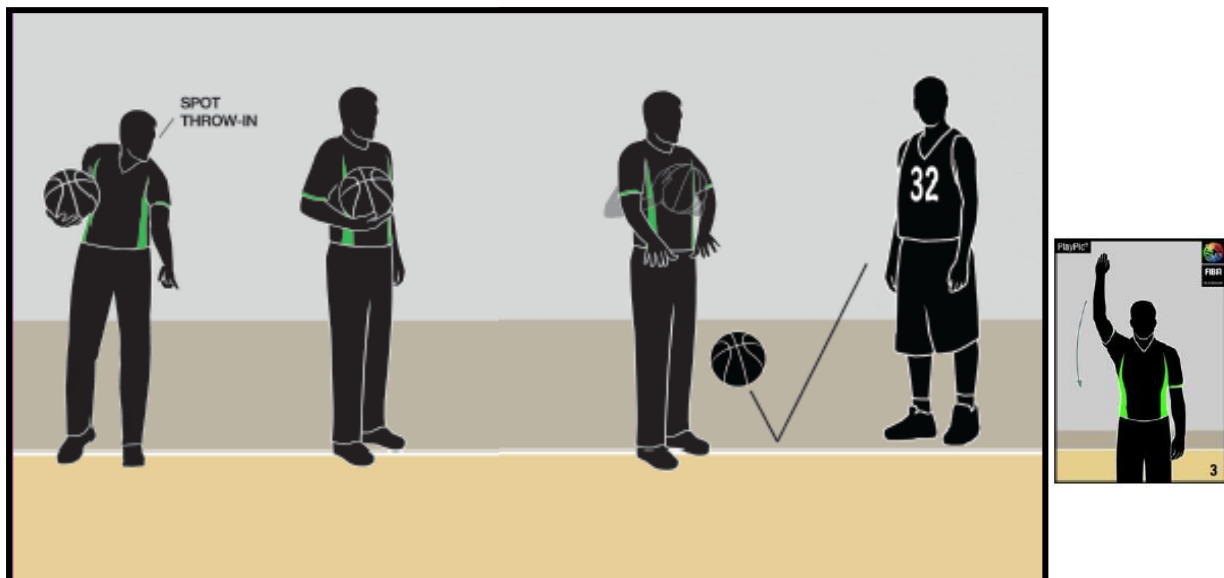


## #4 JUNIOR REFEREES TRAINING SHEET

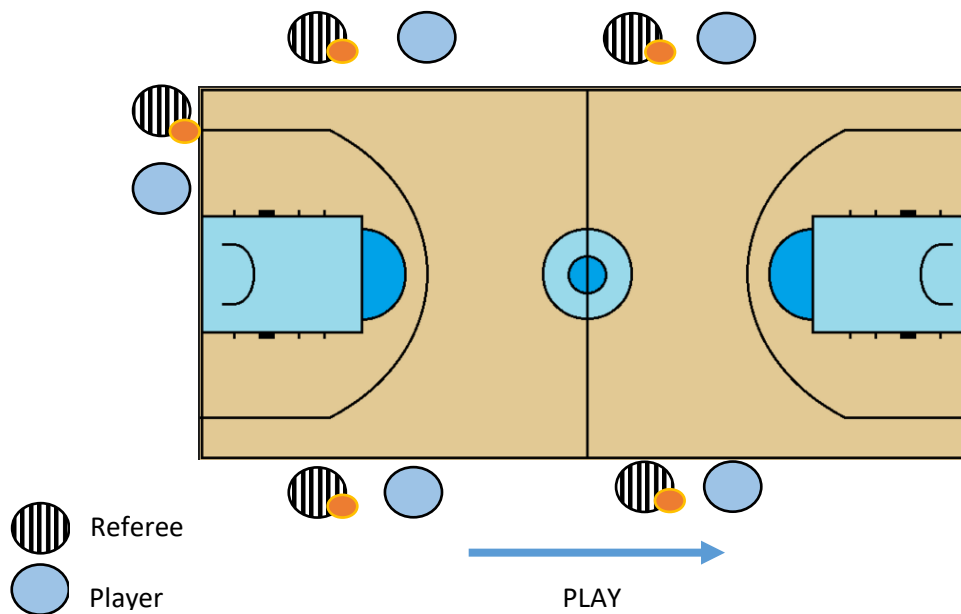
### Throw in:

The throw-in administration should be an automatic (muscle memory) procedure. If done every time and with the proper technique, the referee will always be ready physically and mentally to cover the various types of play situations than can occur with a throw-in action.

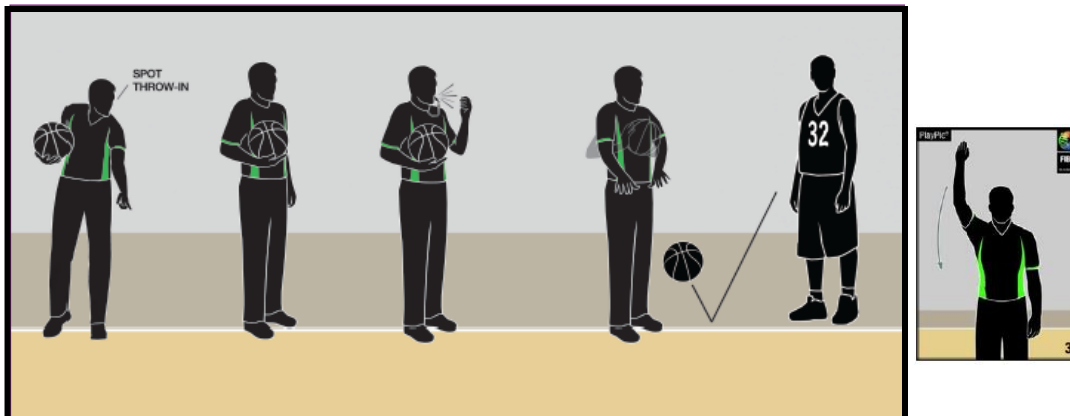


1. Always designate the throw-in spot
2. Use preventative officiating eg. “on the spot”, “stay”, or “don’t move”
3. Check the clocks, and your partner is ready
4. Take and maintain distance from the play
5. Put the whistle in your mouth while holding ball
6. Bounce the ball to the player
7. Start the visual count
8. Observe the throw-in and action surrounding.
9. Use the start clock signal.

During a throw-in, remain behind/outside the play:

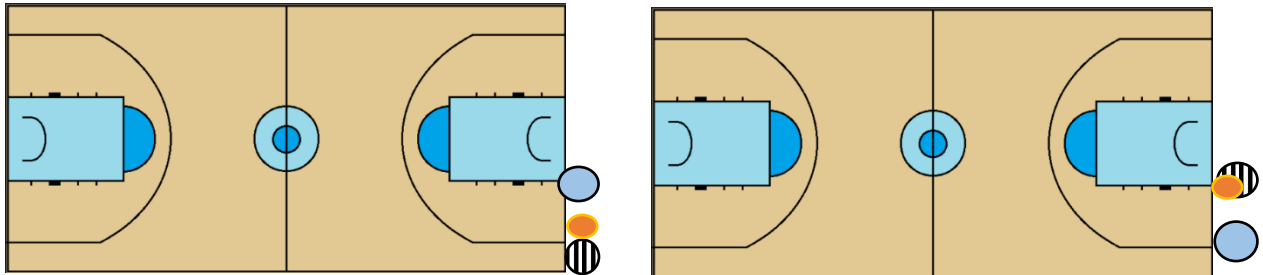


**WARNING WHISTLE: ONLY ENDLINE FRONT COURT THROW-IN.**



1. Always designate the throw-in spot
2. Use preventative officiating eg. “on the spot”, “stay”, or “don’t move”
3. Check the clocks, and your partner is ready
4. Take and maintain distance from the play
5. Put the whistle in your mouth while holding ball
6. Blow the whistle, before bouncing the ball to the player
7. Start the visual count
8. Observe the throw-in and action surrounding.
9. Use the start clock signal.

On the base line, adjust your positioning to the game:



If thrower is inside, be outside and if the thrower is outside, be inside.

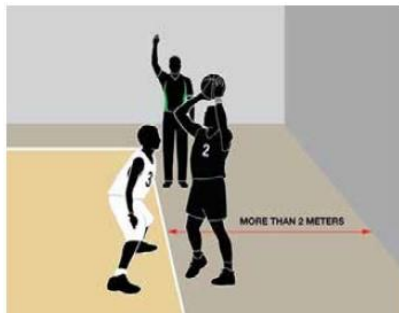
### **THROW-IN VIOLATION:**

#### **The player taking the throw-in shall not:**

- Take more than 5 seconds to release the ball.
- Step into the playing court while having the ball in their hands.
- Cause the ball to touch out of bounds, after it has been released on the throw-in.
- Touch the ball on the playing court before it has touched another player.
- Cause the ball to enter the basket the directly.
- Move from the designated throw-in place behind the boundary line laterally in one or both directions, exceeding a total distance of 1 metre before releasing the ball. *(however, they are permitted to move directly backwards from the boundary line as far as circumstances allow).*

**During the throw-in other players shall not:**

- Have any part of their bodies over the boundary line before the ball has been throw-in across the boundary line.
- Be closer than 1 metre to the player taking the throw-in when the throw-in place has less than 2 metres distance between the boundary line and any out-of-bounds obstructions.



When the game clock shows 2:00 minutes or less in the fourth quarter and in each overtime, and there is a throw-in, the referee shall use an illegal boundary line crossing signal warning before administering the throw-in.



**If a defensive player:**

- Moves any part of their body over the boundary line to interfere with a throw-in, or
- Is closer than 1 metre to the player taking the throw-in when the player taking the throw-in has less than 2 metres distance to move back.

*It is a violation and shall lead to a technical foul.*