

## **#11 JUNIOR REFEREES TRAINING SHEET**

# **Fouls:**

# **Personal Foul:**

A personal foul is a player's illegal contact with an opponent, whether the ball is live or dead.

A player shall not hold, block, push, charge, trip or impede the progress of an opponent by extending his/her hand, arm, elbow, shoulder, hip, leg, knee or foot, nor by bending his/her body into an <u>abnormal</u> position (outside his/her cylinder), nor shall he/she indulge in any rough or violent play.

Referees should be using their voice to try and prevent having to call fouls before contact occurs (we call this preventative officiating).

Referees also need to ensure they call the obvious illegal contact (call what everyone sees).

# **Types of Fouls:**

Both offence and defence have the same rights. A defensive player can momentarily touch an opponent as long as it does not restrict his freedom of movement.

### **Illegal Use of Hands**

When using hands to strike an opponent in an attempt to play the ball.

#### **Illegal Contact to Hands**

When using hands to strike an opponent during the act of shooting.

#### ILLEGAL USE OF HANDS



Strike wrist

#### ILLEGAL CONTACT TO THE HAND



Strike the palm towards the other forearm



#### **Hand-Checking:**

**Hit to the Head:** 

When a defensive player is in a guarding position and his hand(s) or arm(s) is placed upon and remains in contact with an opponent with or without the ball, to impede his progress.

#### HANDCHECKING



Grab palm and forward motion

#### HIT TO THE HEAD



Imitate the contact to the head

# **Holding:**

Holding is illegal personal contact with an opponent that interferes with his/her freedom of movement. This contact (holding) can occur with any part of the body.

When a player hits his opponent's head with the hand.

#### HOLDING



Grasp wrist downward

#### PUSHING OR CHARGING WITHOUT THE BALL



Imitate push

# Pushing:

When using any part of the body to forcibly move or attempt to move an opponent.