

#16 JUNIOR REFEREES TRAINING SHEET

Throw in: Last 2 Minutes of 4TH Quarter and Overtime (*Only to be used at this time*)

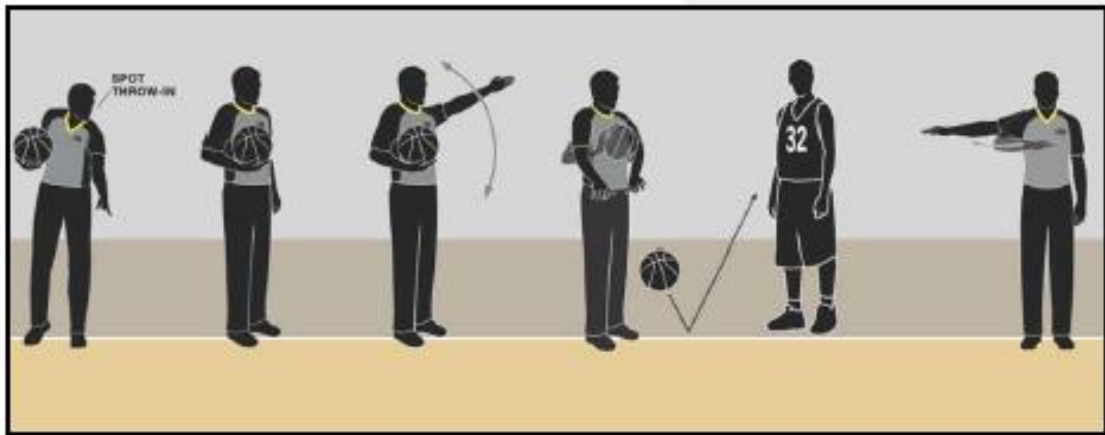
Reason: To prevent throw-in violations and delay during the last 2 minutes of the game.

Rule: When the game clock shows 2:00 minutes or less in the fourth quarter and in each overtime, on a throw-in, the defensive player shall not move any part of his body over the boundary line to interfere with the throw-in. The official shall use a preventative signal as a warning while administering the throw-in. A violation after the warning shall lead to a technical foul.

ILLEGAL BOUNDARY LINE CROSSING



Wave arm parallel to boundary line (in last 2 minutes of the fourth quarter and overtime)



- Always designate the throw-in spot
- Use preventative voice eg. “on the spot”, “stay” or “don’t move”
- Check the clocks
- Take and maintain distance from the play
- Put the whistle in your mouth while holding the ball
- Show the illegal boundary line crossing signal
- Bounce the ball to the player
- Start the visual count
- Observe the throw-in and action surrounding
- Use the start clock signal